# INTERDISCIPLINARY CONNECTIONS TO STUDENT SERVICE-LEARNING

# English/Language Arts

- Read stories on hunger by Gandhi and discuss.
- IA Collect/distribute used books for children at homeless shelters.
- DA Tutor children at homeless shelter.
- AA Write press releases for Hunger Banquet. Post all through community and on media
- R Write a story taking the perspective of being a homeless person.

# Health/Physical Education

- Discuss effects of malnutrition and incidence in America.
- IA Collect personal hygiene items underwear for shelter residents.
- DA Hold recreation programs for shelter residents.
- AA Lobby for school food program.
- R Design menus that are nutritionally sound using most inexpensive foods available

- Take "Hunger Quiz." Discuss. (MSSA Training Toolbox).
- IA Collect food shelter, Distribute.
- DA Tutor children in math at shelter. Set up Math Stars as rewards for children.
- AA Advocate for raising income level designated as "poverty."
- R Using food flyers, plan menus based on food stamp money amount/ median income/high income. Discuss.

# **Family Studies**

- Show Shelter Boy. Discuss impact of homelessness on family unit.
- IA Assess various needs of shelters and publicize.
- DA Set up reading center at shelter. Read to children/help them read
- AA Solicit food/cook Hunger Banquet meal. Get parents involved.
- Read and discuss "Babies in the River" (MSSA Training R -Toolbox).

- Create a collage of bodies: rich vs. poor, poverty vs. wealth.
- IA Make bowls for MD. Food Committee's "Empty Bowl" project. Make bowls for Hunger Banquet.
- DA Sponsor art programs at a shelter. Take photos of children to give parents as gifts.
- AA Use "empty bowls" as visual/advocacy project.
- R Make buttons: how you feel about poverty.

# Science

- Complete fasting experiment. Assess impact on energy level, etc. Draw parallels to homeless.
- IA Join MD's Garden harvest project. Grow and distribute food.
- DA Do science experiments/take nature hikes with children from shelter.
- AA Advocate for building playgrounds in the projects.
- R Do pretzel game and discuss amount of food available/who gets (MSSA Training Toolbox).

# **HUNGER & HOMELESSNESS**

### **Business Education**

- Invite business leaders to speak about company programs for poor. Enlist help for Hunger Banquet.
- IA Provide office skills/supplies to shelter.
- DA Work on resumes at shelter: Project Independence.
- AA Lobby businesses to hire residents at homeless shelter.
- Type/display essays on their action experience.

#### Music

- P Listen to songs from the Depression era. Analyze.
- IA Collect used tapes. Give to homeless shelter. Raise money for tape player for shelter.
- DA Entertain children with sing-along at the shelter.
- AA Put together a collection of songs related to food/hunger. Play/ perform at Hunger Banquet.
- Discuss the role music plays to soothe hurts/relaxation.

### Foreign Language

- Discuss how language of study deals with poverty/hunger.
- IA Translate food pyramid in language of study. Distribute to
- DA Visit shelter and discuss food pyramid in language of resident.
- AA Write to embassies with suggestions to improve conditions for the poor.
- Invite immigration official to speak.

# **Technology Education**

- Research technology and food production vesterday vs. today.
- IA Generate/distribute maps directing homeless to food banks/shelters.
- DA Teach computer skills to children at shelters
- AA Lobby Legislators/President on behalf of homeless/poor via the internet.
- R Investigate potential of technology to end poverty.

# Social Studies

- Study current trends in U.S. policy on hunger/poverty.
- IA Collect and send school supplies to children at shelters.
- DA Serve at a soup kitchen.
- AA Create/do a presentation for middle school students around the video, Shelter
- R View and discuss video: Hunger and Homeless in Maryland (MD Food Committee)

# Celebration

Hold a Hunger Banquet (Oxfam America). Everyone participate. Invite media, etc.

## Key

- Preparation
- Indirect Action
- DA Direct Action
- AA Advocacy (action) Reflection
- Celebration